

Accelerating Benders decomposition by level stabilization

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ROADEF, February 2014

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Outline

- 1 Benders decomposition
- 2 Stabilization by level bundle
- 3 Numerical illustration

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Generalized Benders decomposition

The problem

$$\begin{array}{ll} \min & f(x, y) \\ \text{s.t.} & G(x, y) \leq 0 \quad \text{where } y \text{ is a } \textbf{complicating variable} \\ & x \in X, y \in Y \end{array}$$

The idea: variable decomposition [Geoffrion 1972]

$$\begin{array}{ll} \min_{y \in Y} v(y) & \text{with } v(y) := \min_{x \in X, G(x, y) \leq 0} f(x, y) \\ & v : \mathbb{R}^n \rightarrow \mathbb{R} \cup \{+\infty\} \end{array}$$

Example: network design problems

Fixed charged uncapacitated network design

- Variables

- ▶ x : flow quantity
- ▶ y : network links

- Formulation

$$\begin{aligned} \min \quad & \sum_{ijk} c_{ijk} x_{ijk} + \sum_{ij} f_{ij} y_{ij} \\ \text{s.t.} \quad & \sum_j x_{ijk} - \sum_j x_{jik} = \begin{cases} d_k & i = O(k) \\ -d_k & i = D(k) \\ 0 & \text{otherwise} \end{cases} \\ & x_{ijk} \leq d_k y_{ij} \\ & x \geq 0, \quad y \in \{0, 1\}^{n^2} \end{aligned}$$

Fixing y leads to K independent network flow subproblems

General case of Benders decomposition

Assumptions

- 1 v is **convex** (and we can compute a subgradient)

$$v(y) := \min_{x \in X, G(x,y) \leq 0} f(x, y)$$

- 2 There is **no duality gap** for the subproblem

$$v(y) = \max_{u \geq 0} \theta_y(u) = \max_{u \geq 0} \min_{x \in X} \{f(x, y) + u^\top G(x, y)\}$$

Benders master problem

- Cutting-plane model

$$\check{v}_k(y) := \max_{i \in I_k} \{v(y_i) + g_i^\top (y - y_i)\} \leq v(y)$$

$$\check{V}_k := \{y \in Y : \beta_j^\top y \leq \alpha_j, j \in J_k\} \supseteq \text{dom } v$$

- Benders **relaxed master**: (MILP)

$$y_{k+1} \in \operatorname{argmin} \check{v}_k(y) \quad \text{s.t.} \quad y \in \check{V}_k$$

Benders method

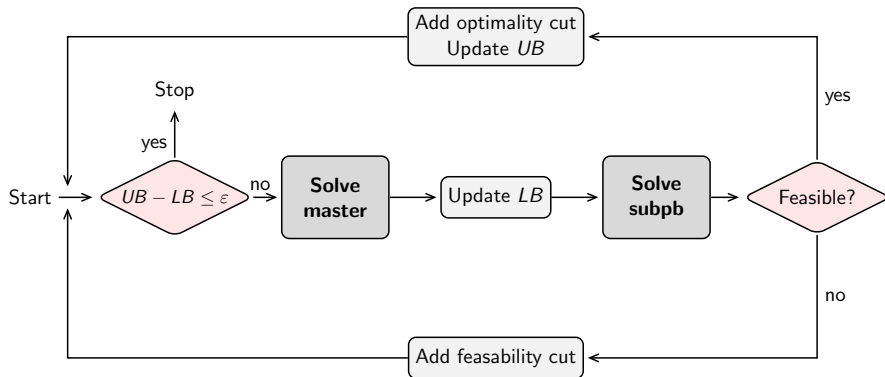


Illustration of Benders method

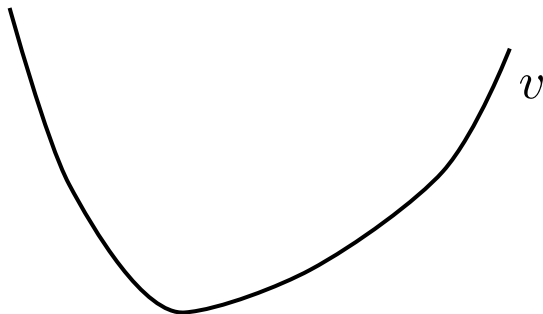


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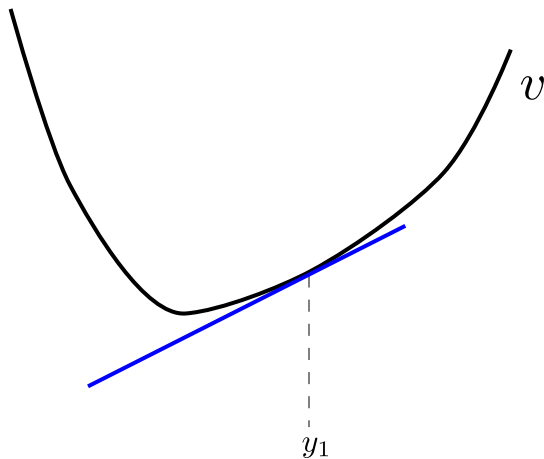


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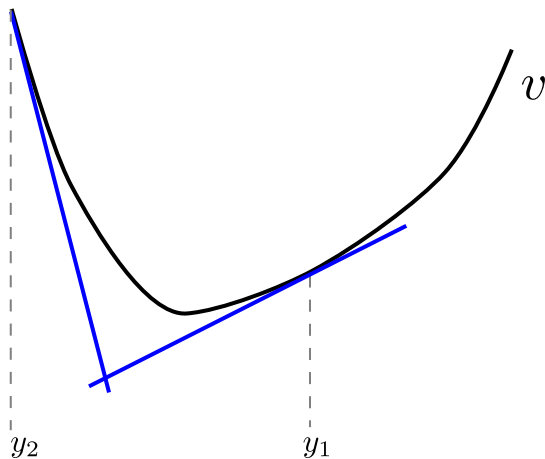


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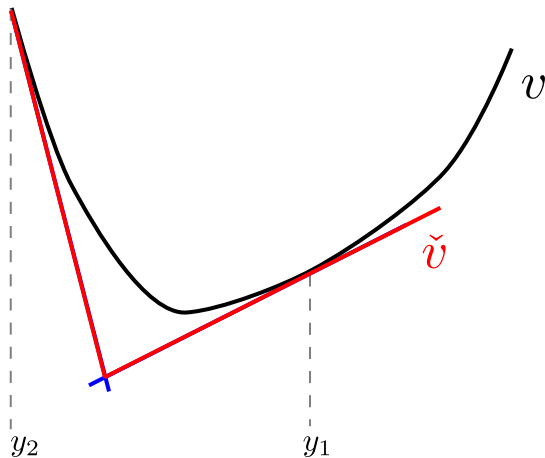


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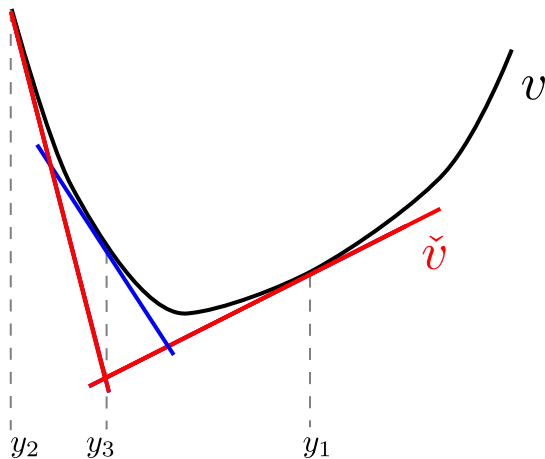


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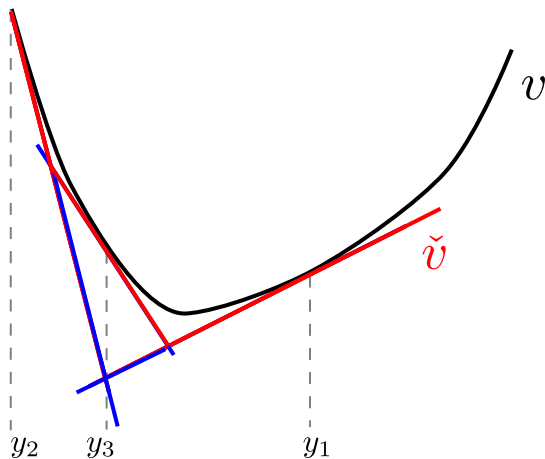


Illustration of Benders method

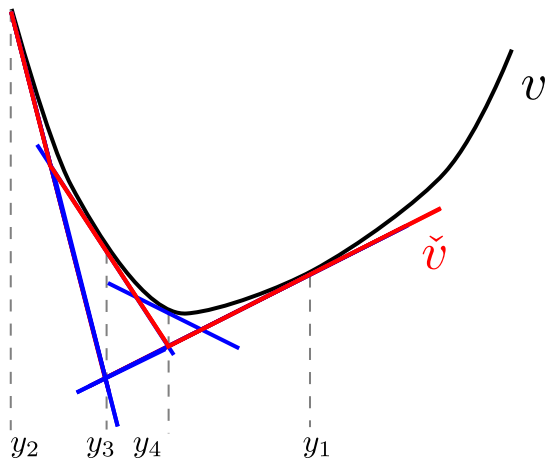


Illustration of Benders method

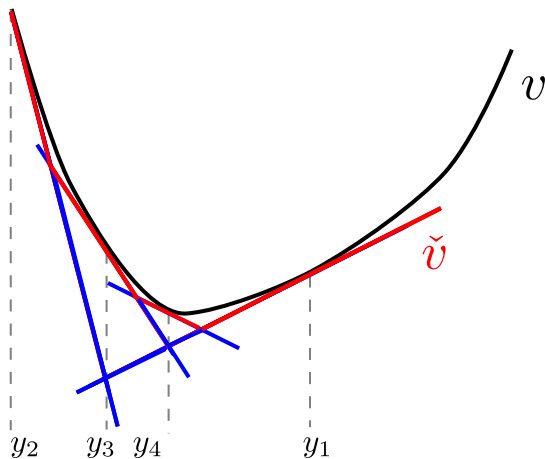


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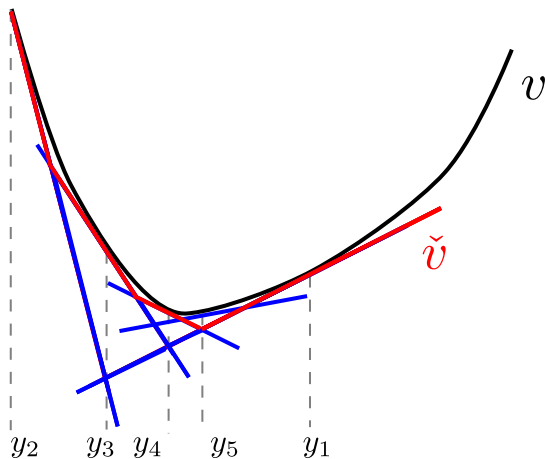


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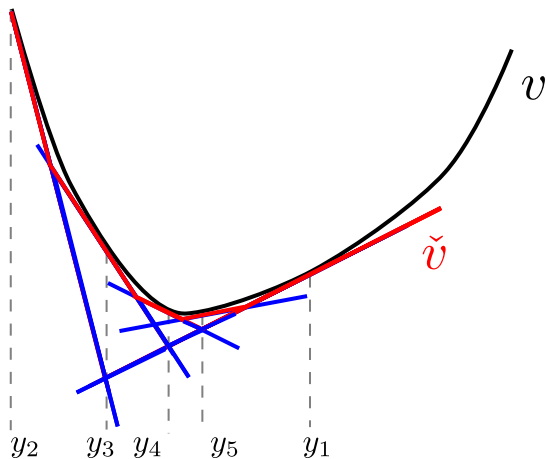
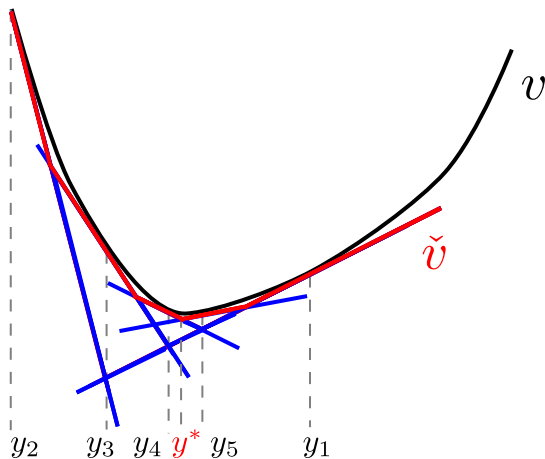
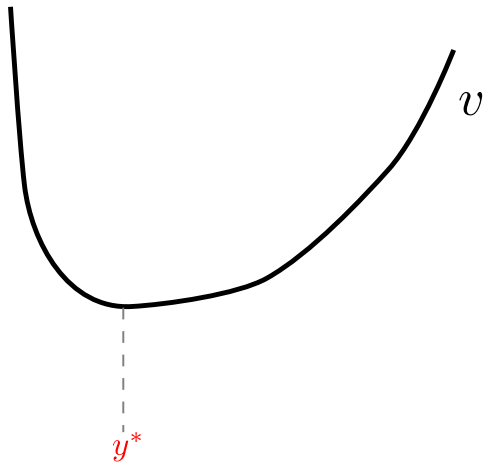


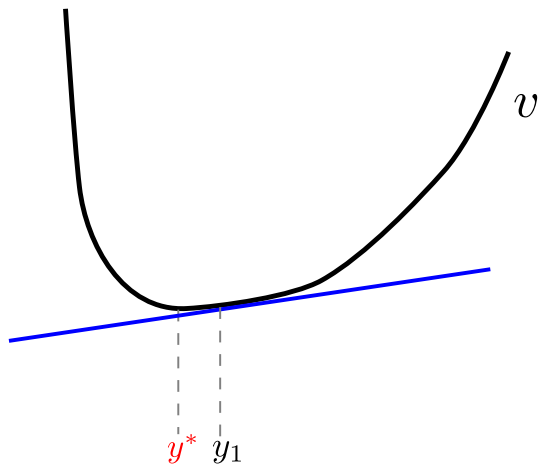
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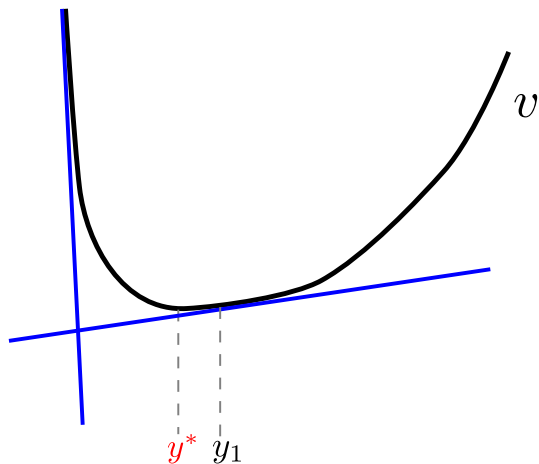
Instability of Benders method



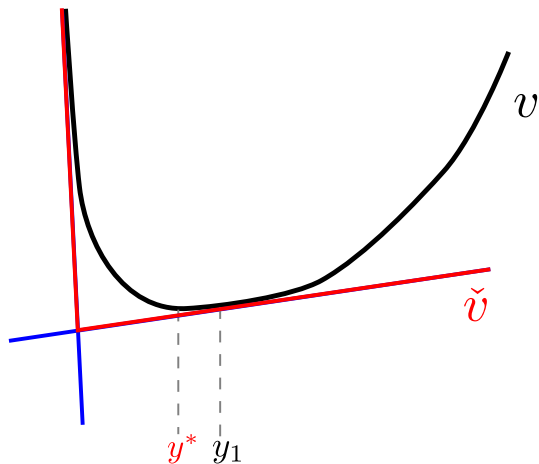
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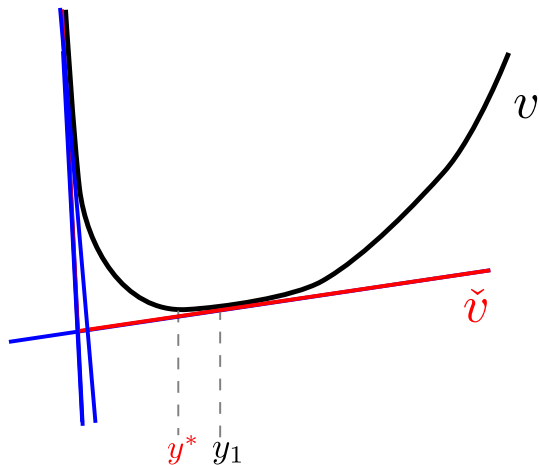
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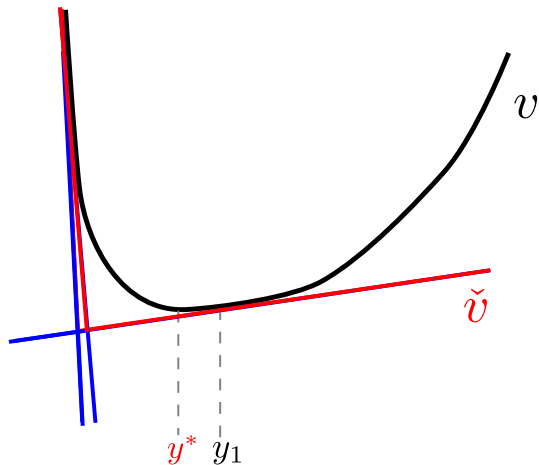
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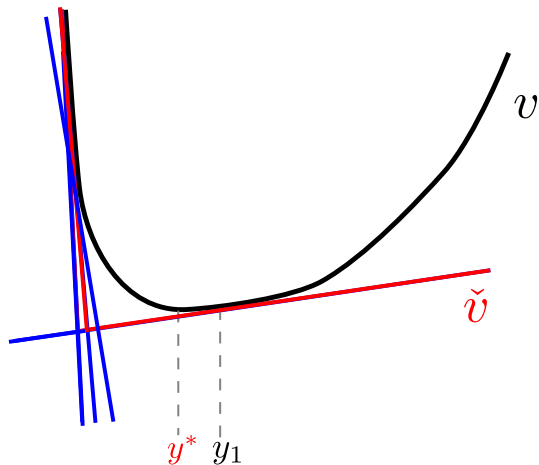
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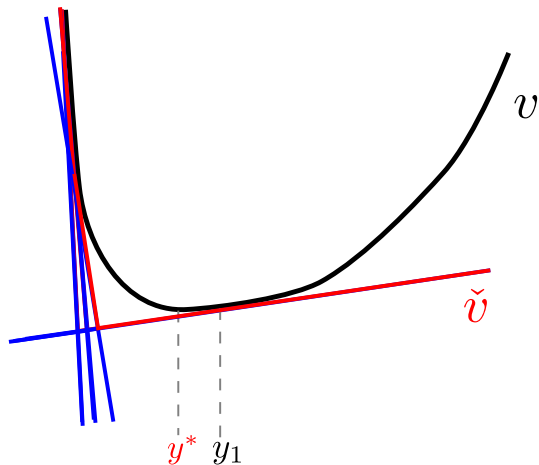
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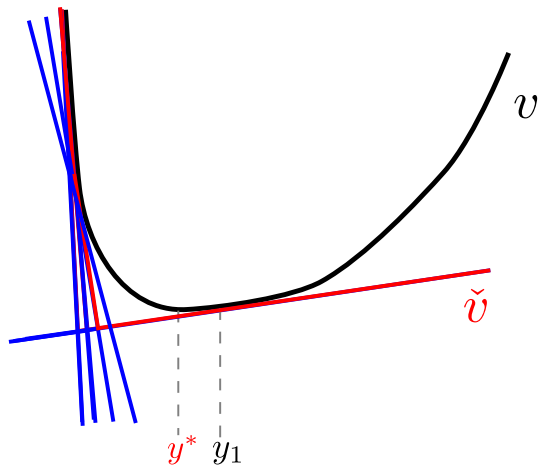
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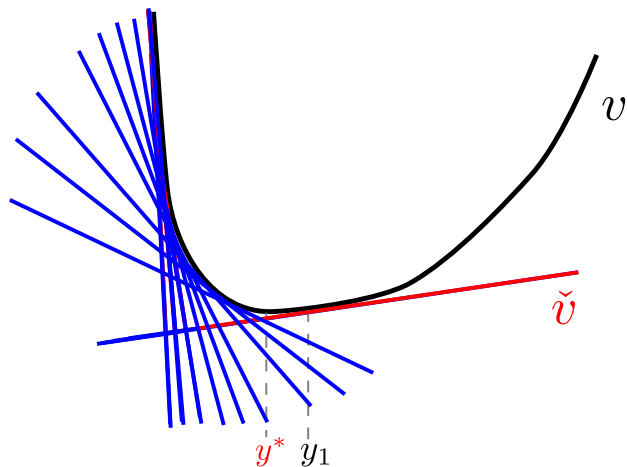
Instability of Benders method



Instability of Benders method



Instability of Benders method



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Stabilizations in the literature

The idea

Make the iterates stay close to the best one \hat{y}_k (where we trust the model)

In nonsmooth convex optimization

- Equivalent of Benders method: Kelley method [Kelley 1960]
- Different stabilizations [Hiriart-Urruty and Lemaréchal 1993]

Proximal bundle $y_{k+1} \in \arg \min_{y \in Y} \{ \check{v}_k(y) + 1/2t \|y - \hat{y}_k\|^2 \}$

Trust region $y_{k+1} \in \arg \min_{y \in Y} \{ \check{v}_k(y) \text{ s.t. } \|y - \hat{y}_k\|^2 \leq R \}$

Level bundle $y_{k+1} \in \arg \min_{y \in Y} \{ 1/2 \|y - \hat{y}_k\|^2 \text{ s.t. } \check{v}_k(y) \leq L \}$

In MILP, for Dantzig-Wolfe decomposition

Successful stabilization by proximal bundle method [Briant et al 2008]

Our proposal: level version of Benders method

Level master subproblem

$$\begin{array}{ll} \min & \check{v}_k(y) \\ \text{s.t.} & y \in \check{V}_k \end{array} \rightsquigarrow \begin{array}{ll} \min & \frac{1}{2} \|y - \hat{y}_k\|_2^2 \\ \text{s.t.} & \check{v}_k(y) \leq \text{lev}_k \\ & y \in \check{V}_k \end{array}$$

What has changed?

- Integer Linear Program \rightsquigarrow convex Integer Quadratic Program
- But: solvers are now good with convex IQPs
- Optimal value of the master no longer a lower bound
- But: when infeasible, lev is a lower bound of the optimal value

Illustration of level-Benders method

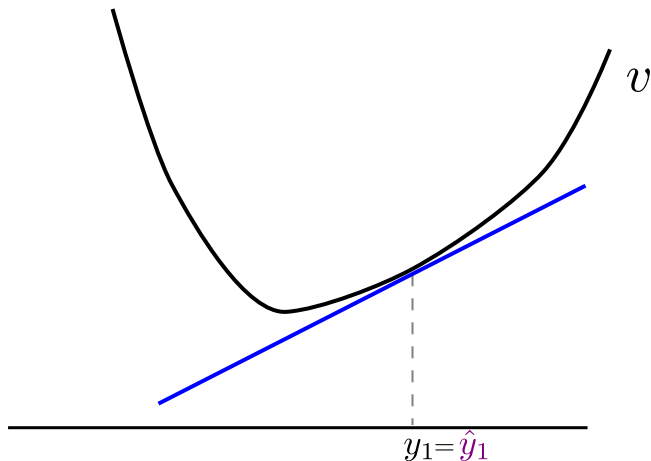


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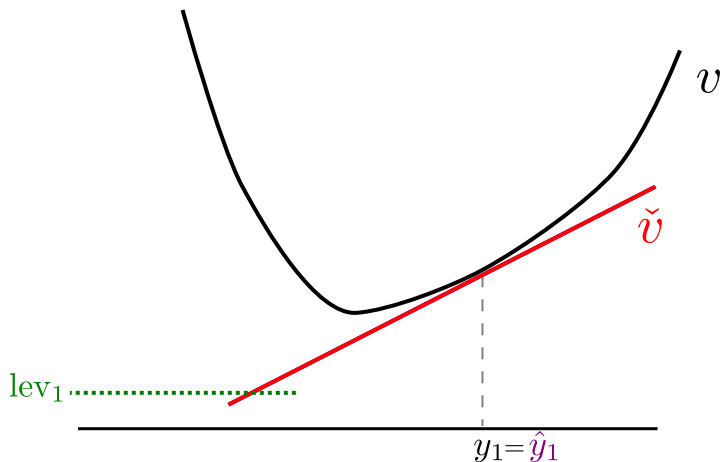


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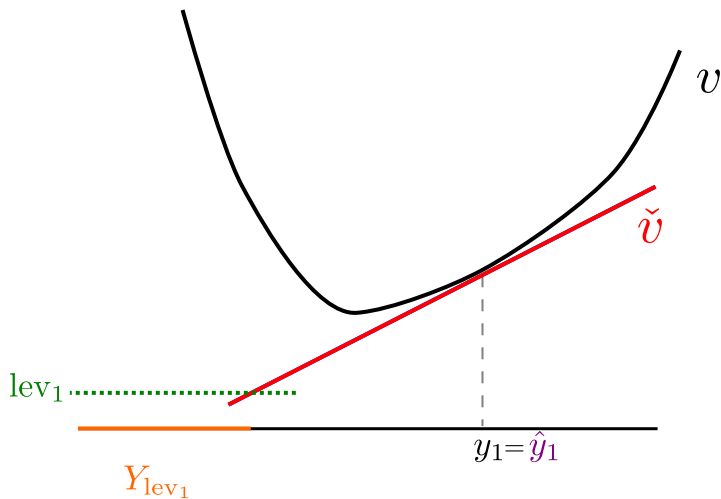


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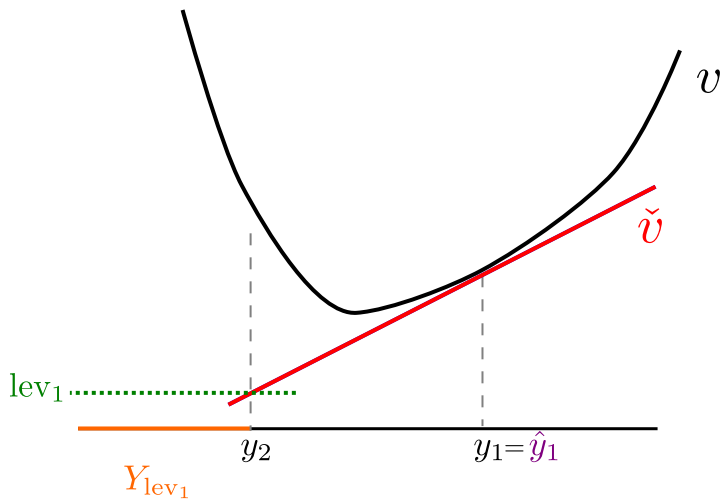


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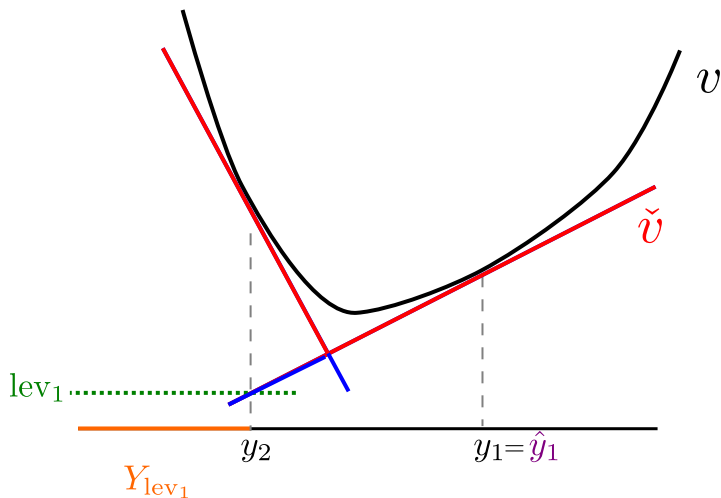


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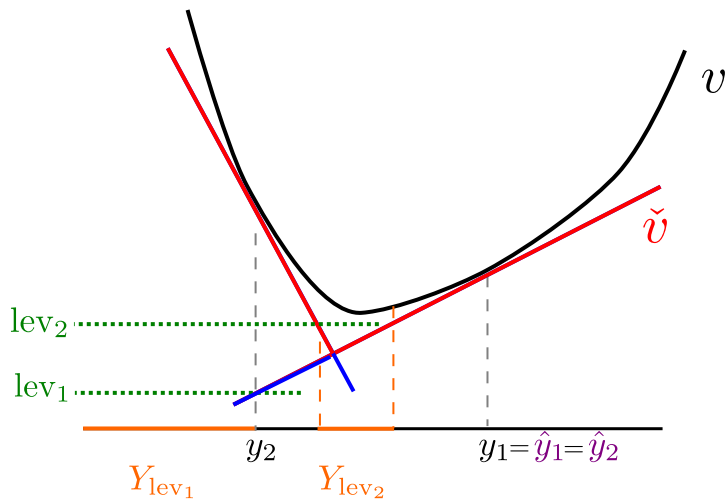


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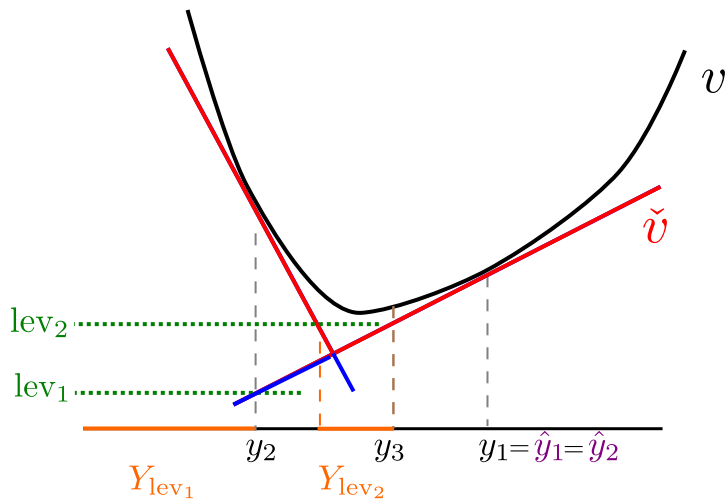


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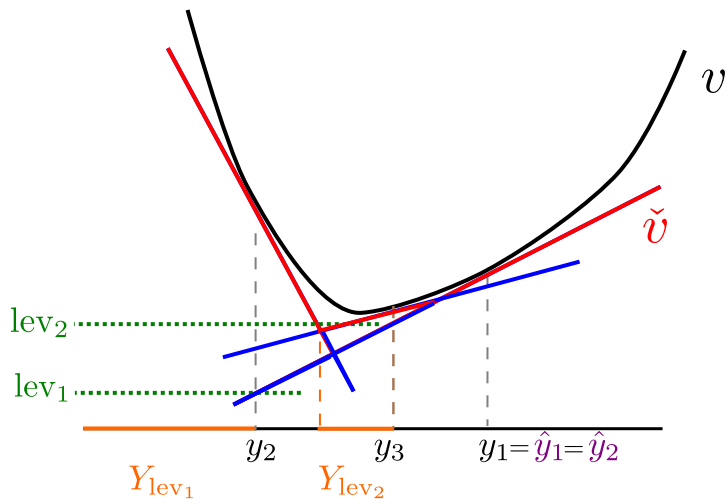


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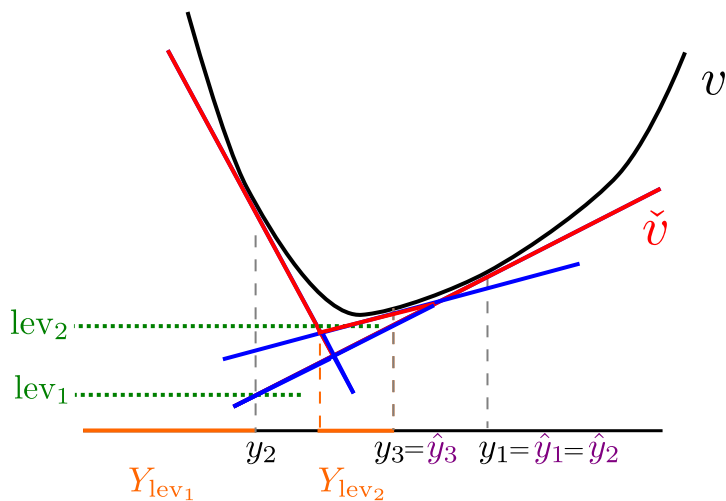
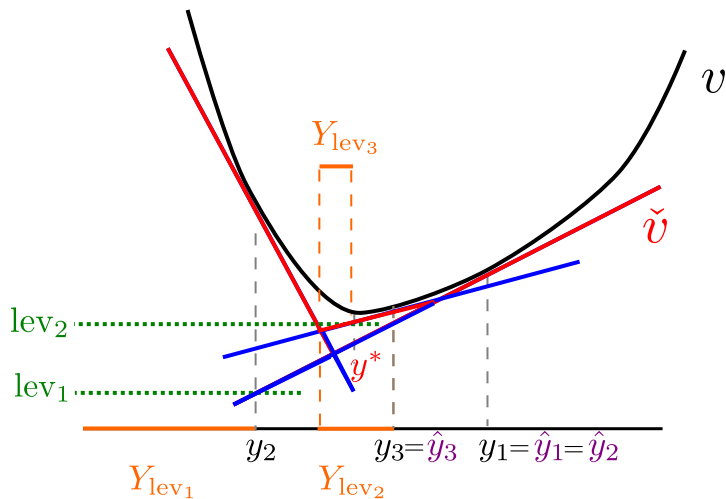
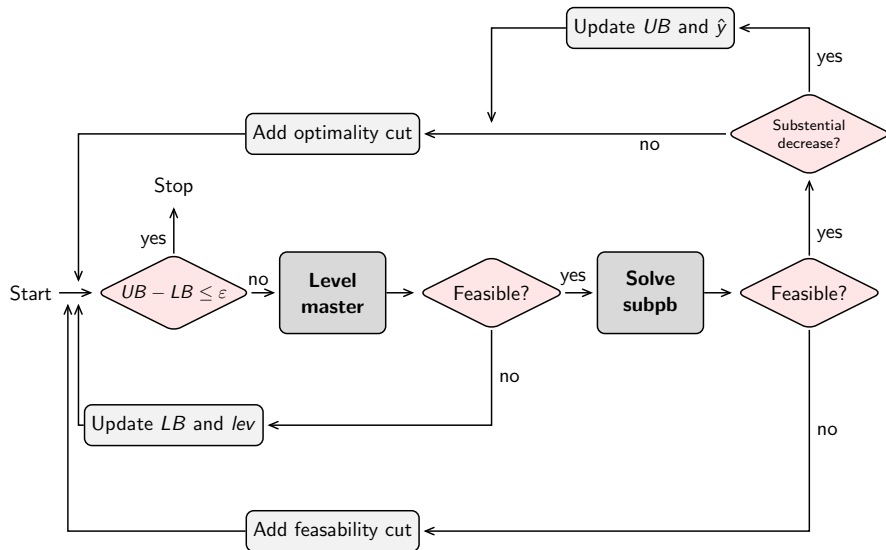


Illustration of level-Benders method



Level Benders algorithm



Convergence analysis

Convergence results are similar to GBD original results.

Theorem 1

If Y compact $\subset \text{dom} v$ then the algorithm asymptotically converges:

$$v(\hat{y}_k) \xrightarrow[k \rightarrow \infty]{} v^*$$

Theorem 2

If Y is finite then the algorithm converges in a finite number of iterations:

$$\exists k \text{ such that } v(\hat{y}_k) = v^*$$

Proof idea

Handle the 4 possible infinite loops:

infeasible master / infeasible subproblem / descent steps / null steps

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Illustration on uncapacitated network design problems

Instances

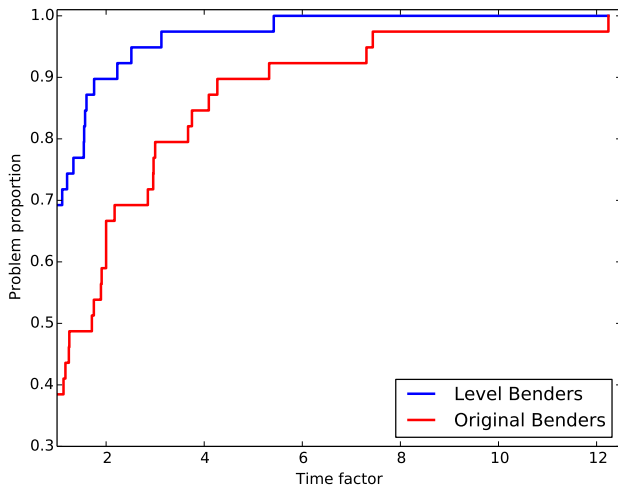
- 40 randomly generated instances
- Number of nodes: $N \leq 15$, number of commodities: $K \leq 15$

Typical results

Instances		Time (s)		Iterations	
N	K	Benders	LB	Benders	LB
5	3	0.11	0.17	14	25
8	5	1.24	1.37	36	33
10	5	8.15	3.75	75	43
10	8	216.20	40.61	218	86
15	5	88.28	11.87	135	46

Preliminary results

Performance profiles of Benders and level-Benders methods



Conclusion

Summary

- Level-benders method:
 - ▶ Exploits the MIQP great improvements
 - ▶ Same theoretical convergence as original Benders methods
 - ▶ Acceleration in practice
- Other nice practical features:
 - ▶ Inexact solving of subproblem
 - ▶ Limited memory

Compatible further accelerations

- Inexact (multi-)cuts
- Embedding the method in a branch and cut framework

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Thank you!