

DeSCal–Decentralized Shared Calendar for P2P and Ad-Hoc Networks

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Outline

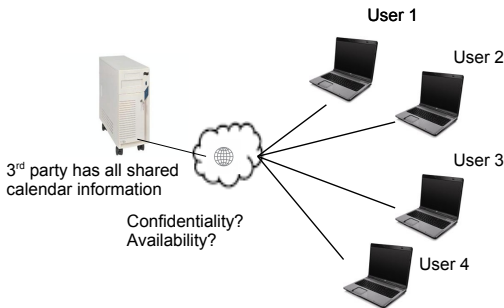
- 1 Introduction
- 2 Use Case Scenario and Related Work
- 3 Collaboration Model
- 4 DeSCal system
- 5 Implementation on iPhone OS
- 6 Various Scenarios demonstrating application's novelty
- 7 Future Work

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Decentralized & third party independent shared calendar

- ▶ Shared Calendar ?
- ▶ Why decentralized & third party independent ?
 - 1 Support for Ad-Hoc networks (802.11 networks).
 - 2 No single point of failure.
 - 3 Secrecy/confidentiality of shared calendar events.
 - 4 Availability of data.



Motivations & Challenges

▶ Motivations

- ① Design and implementation of a decentralized and third-party independent shared calendar
- ② Being a user-interactive application, the shared calendar must be
 - ▶ Eventually Consistent and Highly Concurrent
 - ▶ Highly Responsive and Scalable

▶ Challenges

- ① To handle the concurrent operations on shared calendar
- ② To provide an access control mechanism on shared calendar events in a decentralized fashion

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User Case Scenario and Related Work

- ▶ One real world scenario illustrating the usefulness of DeSCal (A reserach team in a research lab)
- ▶ Related Work
 - ▶ Google Calendar
 - ▶ Zimbra platform calendar application

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Collaboration Model

- ▶ A user maintains two copies :
 - ① the shared calendar (cooperative operations)
 - ② the access control policy (administrative operations)

- ▶ Steps
 - ① When a user changes his local copy of the shared calendar ?
 - ② When a user modifies his local access control policy ?

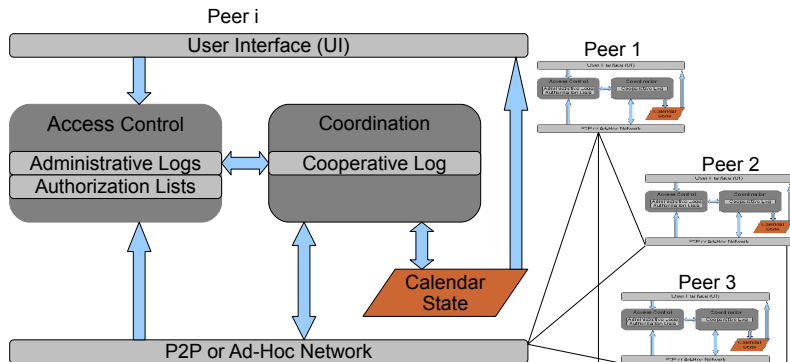
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Design

The design of DeSCal is composed of four well-separated conceptual modules

- 1 Coordination Module
- 2 Access Control Module
- 3 P2P/Ad-Hoc Network Module
- 4 User Interface Module



Coordination Module

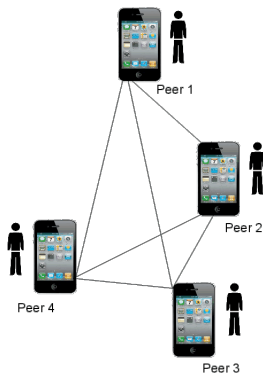
- ▶ Responsible for handling the concurrent updates on shared calendar by different users in a decentralized fashion.
- ▶ Follows a coordination model proposed by Imine for collaborative editors which is based on Operational Transformation (OT) approach.
- ▶ Directly interacts with the local copy of the shared calendar.
- ▶ Keeps track of both local and remote calendar update requests by storing them in a log called *cooperative log*.

Access Control Module

- ▶ To control access on shared calendar events so that a user is able to access the events for which he is authorized.
- ▶ Follows an access control model proposed by Imine, Cherif and Rusinowitch, however, it doesn't satisfy all the requirements of DeSCal.
- ▶ The actions taken by a user on the shared calendar through user interface has to be passed through access control module.

P2P/Ad-Hoc Network Module

- ▶ To maintain a local knowledge of the network infrastructure.
- ▶ Responsible for providing Peer-to-Peer distributed architecture services to DeSCal for any kind of network.

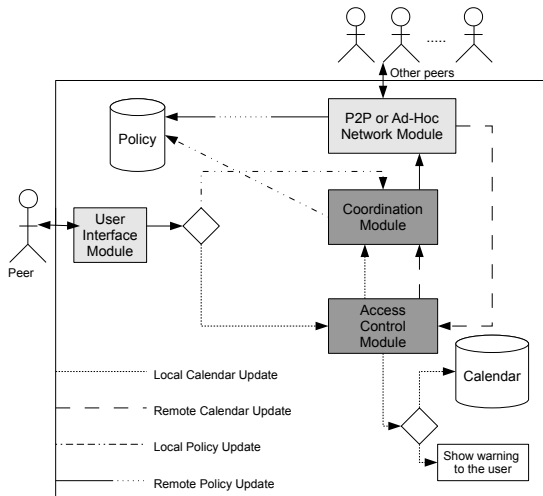


User-Interface Module

- ▶ Enables a user to take actions on the shared calendar. However, it can't change the state of the shared calendar directly.
- ▶ Should be designed in such a way that simplifies the use of DeSCal for the user.

Architecture

How does a user handle the local updates generated by himself and remote updates by other users in the group received through P2P/Ad-Hoc Network module?



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Implementation on iPhone OS

▶ Key entities

- 1 Calendar
- 2 Event
- 3 Rule
- 4 Policy

▶ Working

- 1 Inserting a new event
- 2 Managing Policy
- 3 Deleting/Editing an event

Implementation on iPhone OS



FIGURE: Calendar, Event Detail, Policy and Available Peers view

Implementation on iPhone OS



FIGURE: Selection of various attributes to insert a new rule in iPhone OS implementation

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Various Scenarios demonstrating application's novelty

- ▶ No constrain on number of users & dynamic access control
- ▶ Eventually, the consistency of replicated copies of shared calendar is achieved in all cases.
- ▶ Users leave or join the group independently.

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- ▶ Future Work
 - ▶ Providing confidentiality to replicated shared calendar events.
 - ▶ Securing the communication between users.